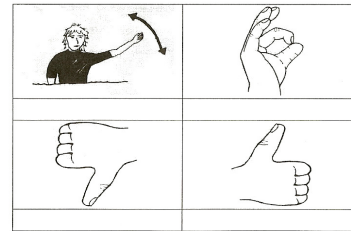




EMR Adult Supervisor/Guide Checklist:

Before you head down to the water:

- Introduce yourself to your students if you don't already know each other. It's important that you all know each other's names. Assess the experience level of your students – e.g. “Have you ever snorkelled before?” Check for any medical conditions.
- Check that students understand and can use the hand signals for:
 - 'OK'
 - 'non-urgent assistance' (one hand up - clenched fist)
 - 'urgent assistance' (waving arms)
 - 'I am going down'.
- Check that all students have a wetsuit on.
- Check that all students have a mask and snorkel that fits and has the valve in it.
- Check that all students have flippers that fit (remember – no walking on land in flippers).
- Check that all students understand the “stay within arms length” rule.
- Make sure that you have a buoyancy device (body board) to take out with your group.



Check when you get down to the water:

- All students are happy using their snorkelling gear in the shallow water – it's easier to change gear around at this stage.
- You can clearly identify your EMR snorkel leader (they will carry the dive flag for you to follow on school trips).
- Make a plan – assess whether or not your students need to be on the board or beside it. Explain that when we are in the water they need to look out for each other (one buddy under at a time) and try to stay as quiet as possible so they can see more fish!
- Remember – no taking or harming marine life during EMR. Be alert for marine life & hazards such as broken glass, do not swim over top of stingrays, if in less than 2 metres water.
- If you yourself feel unconfident or tired at any stage, let your EMR snorkel leader know
- Make sure they understand that they can't head off by themselves – reiterate the arms length rule and that they should let you know if they feel too cold at any stage. If you need to come back in early – let your EMR snorkel leader know and come back as a buddy group.
- Check the number of students in your group is the same as when you went in. Start the discovery!!